

DELIVERY SPECS

VIDEO SPECS

- Start the video export at 59:50:00 for 10 seconds of preroll. Picture starts at 1:00:00:00.
- Include head pop at 59:58:00 and tail pop 2 seconds after picture ends
- Video format: full frame codec (preferably Pro Res LT 422) Quicktime video or H264
- Include window burn with timecode, placed in a top corner of the frame
- Include your rough audio mix when exporting video. It will be our reference track.

AUDIO DELIVERY

- 2-Pop: Include a single frame tone that lines up with your video head and tail pop
- Organize your audio tracks:
 - VO
 - Dialogue A – Formal Interviews

- Dialogue B – Informal Dialogue
- PFX – Non dialogue sounds from production [ambience, vehicles, etc]
- PIX – Sound FX added by the picture department
- Music – Score
- Include separate audio folders for the following:
 - Room tone
 - Wild Lines
 - Complete production audio – raw files. Not required but helpful.

- OMF vs. AAF: An OMF is a more stable delivery method but it has a 2 GB size limit. If you go with the OMF and your project is large you can export OMFs for each grouping of audio tracks [VO, DLG, SFX, etc]. You can also simply try the AAF and we'll let you know if there are any problems. Export options below:

- OMF
 - 24 bit / 48khz
 - Embedded Audio
 - 10 second handles (240 frames)
- AAF

- 24 bit / 48khz
- Separate Audio
- 10 second handles (240 frames)